Description of the Project

Release 5.4.1

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The aim of this document is to report details of the internal of GetFEM useful for developers that have no place in the user documentation. It is also to outline the main prospects for the future development of GetFEM. A list of modifications to be done and main tasks is updated on Savannah https://savannah.nongnu.org/task/?group=getfem.

The GetFEM project focuses on the development of an open source generic finite element library. The goal is to provide a finite element framework which allows to easily build numerical code for the modelisation of system described by partial differential equations (p.d.e.). A special attention is paid to the flexibility of the use of the library in the sense that the switch from a method offered by the library to another is made as easy as possible.

The major point allowing this, compared to traditional finite element codes, is the complete separation between the description of p.d.e. models and finite element methods. Moreover, a separation is made between integration methods (exact or approximated), geometric transformations (linear or not) and finite element methods of arbitrary degrees described on a reference element. GetFEM can be used to build very general finite elements codes, where the finite elements, integration methods, dimension of the meshes, are just some parameters that can be changed very easily, thus allowing a large spectrum of experimentations. Numerous examples are available in the tests directory of the distribution.

The goal is also to make the addition of new finite element method as simple as possible. For standard method, a description of the finite element shape functions and the type of connection of degrees of freedom on the reference element is sufficient. Extensions are provided for Hermite elements, piecewise polynomial, non-polynomial, vectorial elements and XFem. Examples of predefined available methods are \( P_k \) on simplices in arbitrary degrees and dimensions, \( Q_k \) on parallelepipeds, \( P_1, P_2 \) with bubble functions, Hermite elements, elements with hierarchic basis (for multigrid methods for instance), discontinuous \( P_k \) or \( Q_k \), XFem, Argyris, HCT, Raviart-Thomas.

The library also includes the usual tools for finite elements such as assembly procedures for classical PDEs, interpolation methods, computation of norms, mesh operations, boundary conditions, post-processing tools such as extraction of slices from a mesh . . .

The aim of the GetFEM project is not to provide a ready to use finite element code allowing for instance structural mechanics computations with a graphic interface. It is basically a library allowing the build of C++ finite element codes. However, the Python, Scilab and matlab interfaces allows to easily build
application coupling the definition of the problem, the finite element methods selection and the graphical post-processing.

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GetFEM is an open source finite element library based on a collaborative development. If you intend to make some contributions, you can ask for membership of the project there. Contributions of all kinds are welcome: documentation, bug reports, constructive comments, changes suggestions, bug fix, new models, etc.

Contributors are of course required to be careful that their changes do not affect the proper functioning of the library and that these changes follow a principle of backward compatibility.

See here for a list of task and discussions about GetFEM development.

IMPORTANT: a contributor implicitly accepts that his/her contribution will be distributed under the LGPL licence of GetFEM.

The main repository of GetFEM is on Savannah, the software forge of the Free Software Foundation (see Savannah). The page of the project on Savannah is Getfem on Savannah. See also Getfem sources on Savannah.

2.1 How to get the sources

If you just want the sources and do not intend to make some contributions, you can just use the command

```bash
git clone https://git.savannah.nongnu.org/git/getfem.git
```

If you intend to make some contributions, the first step is to ask for the inclusion in the GetFEM project (for this you have to create a Savannah account). You have also to register a ssh key (see git on Savannah) and then use the command

```bash
git clone ssh://savannah-login@git.sv.gnu.org:/srv/git/getfem.git
```
2.2 How to contribute

Before modifying any file, you have to create a development branch because it is not allowed to make a modification directly in the master branch. It is recommended that the branch name is of the type `devel-name-subject` where name is your name or login and subject the main subject of the changes. For instance, if you chose `devel-me-rewrite-fem-kernel` as the branch name, the creation of the branch reads

```
git branch devel-me-rewrite-fem-kernel
git checkout devel-me-rewrite-fem-kernel
```

The first command create the branch and the second one position you on your branch. After that you are nearly ready to makes some modifications. You can specify your contact name and e-mail with the following commands in order to label your changes

```
git config --global user.name "Your Name Comes Here"
git config --global user.email you@yourdomain.example.com
```

2.3 Specific branch for doc improvements and typo-fixes

If you want to contribute to the documentation only, it is not necessary to build a specific branch. You can just checkout to the `fixmisspell` branch which has been created for this purpose with

```
git checkout fixmisspell
```

2.4 Locally commit your changes

Once you made some modifications of a file or you added a new file, say `src/toto.cc`, the local commit is done with the commands:

```
git add src/toto.cc
git commit -m "Your extensive commit message here"
```

At this stage the commit is done on your local repository but not in the Savannah one.

2.5 Push you changes in the Savannah repository

You can now transfer your modifications to the Savannah repository with

```
git push origin devel-me-rewrite-fem-kernel
```

where of course `devel-me-rewrite-fem-kernel` is still the name of your branch. At this stage your modifications are registered in the branch `devel-me-rewrite-fem-kernel` of Savannah repository. Your role stops here, since you are not allowed to modify the master branch of GetFEM.
2.6 Ask for an admin to merge your modifications to the master branch of *GetFEM*

Once you validated your modifications with sufficient tests, you can ask an admin of *GetFEM* to merge your modifications. For this, contact one of them directly, or send an e-mail to *getfem-commits@nongnu.org* with the message: “please merge branch devel-me-rewrite-fem-kernel” with eventually a short description of the modifications. **IMPORTANT**: by default, your branch will be deleted after the merge, unless you express the need to keep it.

2.7 Merge modifications done by other contributors

You can run a

```
git pull origin master
git merge master
```

in order to integrate the modifications which has been validated and integrated to the master branch. This is recommended to run this command before any request for integration of a modification in the master branch.

2.8 Some useful git commands

```
git status : status of your repository / branch

git log --follow "filepath" : Show all the commits modifying the specified file (and follow the eventual change of name of the file).

gitk --follow filename : same as previous but with a graphical interface
```

2.9 Contributing to document translation

The recommended way for new contributors to translate document is to join *Getfem translation team on Transifex*. For contribution, please make account in *transifex* and click request language and fill form. After translation, pull translated po file from site by using transifex-client. You need api token which you can get in transifex site.

```
cd doc/sphinx
tx pull -l <lang>
```

Set code for your native language to `<lang>` (see *Currently supported languages by Sphinx are*).

**Warning**: **DO NOT** tx push to transifex. It will have some trouble. You can upload file one by one in team page.

After pulling translated po files, set `<lang>` to LANGUAGE in `doc/sphinx/Makefile.am`.
Then, you can run a following commands in order to make html localization document.

```bash
cd doc/sphinx
make html
```

If you want to make pdf file in your language, you can run a

```bash
make latex
cd build/latex
make all-pdf-<lang>
```

See details in Sphinx Internationalization.

You can see translated document at Read the Docs by switch language.
The FEM description in *GetFEM*

The aim of this section is to briefly introduce the FEM description in *GetFEM* mainly in order to fix the notation used in the rest of the document (definition of element, reference element, geometric transformation, gradient of the geometric transformation . . .).

### 3.1 Convex structures

Finite element methods are defined on small convex domains called elements. The simplest element on which a finite element method can be defined is a segment (simplex of dimension 1), other possibilities are triangles, tetrahedrons (simplices of dimension 2 and 3), prisms, parallelepiped, etc. In *GetFEM*, a type of element (for us, a convex) is described by the object `bgeot::convex_structure` defined in the file `bgeot_convex_structure.h`.

It describes only the structure of the convex not the coordinates of the vertices. This structure is not to be manipulated by itself, because it is not necessary that more than one structure of this type describe the same type of convex. What will be manipulated is a pointer on such a descriptor which has to be declared with the type `bgeot::pconvex_structure`.

The following functions give a pointer onto the descriptor of the usual type of elements:

- `bgeot::simplex_structure(dim_type d)`
  - description of a simplex of dimension $d$.
- `bgeot::parallelepiped_structure(dim_type d)`
  - description of a parallelepiped of dimension $d$.
- `bgeot::convex_product_structure(bgeot::pconvex_structure p1, pconvex_structure p2)`
  - description of the direct product of $p1$ and $p2$.
- `bgeot::prism_P1_structure(dim_type d)`
  - description of a prism of dimension $d$.

For instance if one needs the description of a square, one can call equivalently:
The descriptor contains in particular the number of faces \( p->\text{nb\_faces}() \), the dimension of the convex \( p->\text{dim}() \), for the number of vertices \( p->\text{nb\_points}() \). Other information is the number of vertices of each face, the description of a face and the eventual reference to a more basic description (used for the description of geometric transformations).

3.2 Convexes of reference

A convex of reference is a particular real element, i.e. a structure of convex with a list of vertices. It describes the particular element from which a finite element method is defined. In the file \texttt{bgeot\_convex\_ref.h} the object \texttt{bgeot::convex\_of\_reference} makes this description. The library keeps only one description for each type of convex. So what will be manipulated is a pointer of type \texttt{bgeot::pconvex\_ref} on the descriptor.
The following functions build the descriptions:

\[ \text{bgeot}::\text{simplex\_of\_reference}(\text{dim}\_\text{type}\ d) \]
\text{description of the simplex of reference of dimension } d.

\[ \text{bgeot}::\text{simplex\_of\_reference}(\text{dim}\_\text{type}\ d, \text{short}\_\text{type}\ k) \]
\text{description of the simplex of reference of dimension } d \text{ with degree } k \text{ Lagrange grid}.

\[ \text{bgeot}::\text{convex\_ref\_product}(p\text{convex}\_\text{ref}\ a, p\text{convex}\_\text{ref}\ b) \]
description of the direct product of two convexes of reference.

\[ \text{bgeot}::\text{parallelepiped\_of\_reference}(\text{dim}\_\text{type}\ d) \]
description of the parallelepiped of reference of dimension } d.

The vertices correspond to the classical vertices for such reference element. For instance the vertices for the triangle are \((0, 0), (1, 0)\) and \((0, 1)\). It corresponds to the configuration shown in Figure \textit{usual elements}.

If \( p \) is of type \text{bgeot}::p\text{convex}\_\text{ref} then \( p->\text{structure()} \) is the corresponding convex structure. Thus for instance \( p->\text{structure()}->\text{nb}\_\text{points()} \) gives the number of vertices. The function \( p->\text{points()} \) give the array of vertices and \( p->\text{points()}[0] \) is the first vertex. The function \( p->\text{is}\_\text{in}(\text{const} \ base\_\text{node} \ &\text{pt}) \) return a real which is negative or null if the point \( \text{pt} \) is in the element. The function \( p->\text{is}\_\text{in}\_\text{face}(\text{short}\_\text{type} \ f, \text{const} \ base\_\text{node} \ &\text{pt}) \) return a real which is null if the point \( \text{pt} \) is in the face \( f \) of the element. Other functions can be found in \text{bgeot\_convex\_ref.h} and \text{bgeot\_convex.h}.

### 3.3 Shape function type

Most of the time the shape functions of finite element methods are polynomials, at least on the convex of reference. But, the possibility is given to have other types of elements. It is possible to define other kind of base functions such as piecewise polynomials, interpolant wavelets, etc.

To be used by the finite element description, a shape function type must be able to be evaluated on a point \( a = F.\text{eval}(\text{pt}) \), where \( \text{pt} \) is a \text{base\_node} and must have a method to compute the derivative with respect to the \( i \)th variable \( (F.\text{derivative}(\text{int} i)) \).

For the moment, only polynomials and piecewise polynomials are defined in the files \text{bgeot\_poly.h} and \text{bgeot\_poly\_composite.h}.

### 3.4 Geometric transformations

A geometric transformation is a polynomial application:

\[ \tau : \hat{T} \subset \mathbb{R}^P \rightarrow T \subset \mathbb{R}^N, \]

which maps the reference element \( \hat{T} \) to the real element \( T \). The geometric nodes are denoted:

\[ g^i, i = 0, \ldots, n_g - 1. \]

The geometric transformation is described thanks to a \( n_g \) components polynomial vector (in fact, as an extention, non polynomial geometric transformation can also be supported by \text{GetFEM}, but this is very rarely used)

\[ N(\hat{x}), \]
such that

\[ \tau(\tilde{x}) = \sum_{i=0}^{n_g-1} N_i(\tilde{x}) g^i. \]

Denoting

\[ G = (g^0; g^1; \ldots; g^{n_g-1}), \]

the \( N \times n_g \) matrix containing of all the geometric nodes, one has

\[ \tau(\tilde{x}) = G \cdot \mathcal{N}(\tilde{x}). \]

The derivative of \( \tau \) is then

\[ K(\tilde{x}) := \nabla \tau(\tilde{x}) = G \cdot \nabla \mathcal{N}(\tilde{x}), \]

where \( K(\tilde{x}) = \nabla \tau(\tilde{x}) \) is a \( N \times P \) matrix and \( \nabla \mathcal{N}(\tilde{x}) \) a \( n_g \times P \) matrix. The (transposed) pseudo-inverse of \( \nabla \tau(\tilde{x}) \) is a \( N \times P \) matrix denoted \( B(\tilde{x}) \):

\[ B(\tilde{x}) := K(\tilde{x})(K(\tilde{x})^T K(\tilde{x}))^{-1}. \]

Of course, when \( P = N \), one has \( B(\tilde{x}) = K(\tilde{x})^{-T} \).

Pointers on a descriptor of a geometric transformation can be obtained by the following function defined in the file \texttt{bgeot\_geometric\_trans.h}:

\begin{verbatim}
  bgeot::pgeometric_trans pgt = bgeot::geometric_trans_descriptor("name of trans");
\end{verbatim}

where "name of trans" can be chosen among the following list.

- "GT_PK(n, k)"

  Description of the simplex transformation of dimension \( n \) and degree \( k \) (Most of the time, the degree 1 is used).
• "GT_QK(n, k)"
  Description of the parallelepiped transformation of dimension \( n \) and degree \( k \).
• "GT_PRISM(n, k)"
  Description of the prism transformation of dimension \( n \) and degree \( k \).
• "GT_PRODUCT(a, b)"
  Description of the direct product of the two transformations \( a \) and \( b \).
• "GT_LINEAR_PRODUCT(a, b)"
  Description of the direct product of the two transformations \( a \) and \( b \) keeping a linear transformation (this is a restriction of the previous function). This allows, for instance, to use exact integrations on regular meshes with parallelograms.

### 3.5 Finite element methods description

A finite element method is defined on a reference element \( \mathbb{T} \subset \mathbb{R}^P \) by a set of \( n_d \) nodes \( a^i \) and corresponding base functions

\[
(\tilde{\varphi})^i : \mathbb{T} \subset \mathbb{R}^P \rightarrow \mathbb{R}^Q
\]

Denoting

\[
\psi^i(x) = (\tilde{\varphi})^i(\tilde{x}) = (\tilde{\varphi})^i(\tau^{-1}(x)),
\]

a supplementary linear transformation is allowed for the real base function

\[
\varphi^i(x) = \sum_{j=0}^{n_d-1} M_{ij} \psi^j(x),
\]

where \( M \) is a \( n_d \times n_d \) matrix possibly depending on the geometric transformation (i.e. on the real element). For basic elements as Lagrange elements this matrix is the identity matrix (it is simply ignored). In this case, we will say that the element is \( \tau \)-equivalent.

This approach allows to define hermite elements (Argyris for instance) in a generic way, even with non linear transformations (i.e. mainly for curved boundaries). We denote \( [\tilde{\varphi}(\tilde{x})] \) the \( n_d \times Q \) matrix whose \( i \)-th line is \( (\tilde{\varphi})^i(\tilde{x}) \). With this notation, for a function is defined by

\[
f(x) = \sum_{i=0}^{n_d-1} \alpha_i \varphi^i(x),
\]

one has

\[
f(\tau(\tilde{x})) = \alpha^T M [\tilde{\varphi}(\tilde{x})],
\]

where \( \alpha \) is the vector whose \( i \)-th component is \( \alpha_i \).

A certain number of description of classical finite element method are defined in the file `getfem_fem.h`. See ud-appendixa for an exhaustive list of available finite element methods.

A pointer to the finite element descriptor of a method is obtained using the function:
We refer to the file `getfem_fem.cc` for how to define a new finite element method.
Description of the different parts of the library

Figure *Diagram of GetFEM library* describes the diagram of the different modules of the *GetFEM* library. The current state and perspective for each module is described in section *Description of the different parts of the library*.

### 4.1 Gmm library

#### 4.1.1 Description

*Gmm++* is a template linear algebra library which was originally designed to make an interface between the need in linear algebra procedures of *GetFEM* and existing free linear algebra libraries (MTL, Superlu, Blas, Lapack originally). It rapidly evolves to an independent self-consistent library with its own vector and matrix types. It is now used as a base linear algebra library by several other projects.

However, it preserves the characteristic to be a potential interface for more specific packages. Any vector or matrix type having the minimum of compatibility can be used by generic algorithms of *Gmm++* writing a `linalg_traits` structure.

A *Gmm++* standalone version is distributed since release 1.5 of *GetFEM*. It is however developed inside the *GetFEM* project even though since release 3.0 it is completely independent of any *GetFEM* file.

In addition to the linear algebra procedures, it furnishes also the following utilities to *GetFEM*.

- Fix some eventual compatibility problems in `gmm_std.h`.
- Error, warning and trace management in `gmm_except.h`.
- Some extended math definitions in `gmm_def.h`.

See `gmm` documentation for more details.

#### 4.1.2 Files

All files in `src/gmm`
Fig. 1: Diagram of GetFEM library
4.1.3 State

For the moment, Gmm++ cover the needs of GetFEM concerning the basic linear algebra procedures.

4.1.4 Perspectives

There is potentially several points to be improved in Gmm++ (partial introduction of expression template for some base types of matrix and vectors, think about the way to represent in a more coherent manner sparse sub-vectors and sub-matrices, introduction of C++ concepts, etc.). However, since Gmm++ globally cover the needs of GetFEM and since there exists some other project like Glas to build a reference C++ library for linear algebra, a global change seem to be unnecessary. This part is considered to be stabilized.

The current vocation of Gmm++ is to continue to collect generic algorithms and interfaces to some other packages (DIFFPACK for instance) in order to cover new needs of the whole project. The library is now frequently used as a separate package and has also the vocation to collect the contribution of any person who propose some improvements, new algorithms or new interfaces.

4.2 Dal library

4.2.1 Description

In the very begining of GetFEM (the first files was written in 1995) the S.T.L. was not available and the containers defined in the dal namespace was used everywhere. Now, in GetFEM, the S.T.L. containers are mainly used. The remaining uses of dal containers are eather historical or due to the specificities of these containers. It is however clear that this is not the aim of the GetFEM project to develop new container concept. So, the use of the dal containers has to be as much as possible reduced.

Furthermore, dal contains a certain number of basic algorithms to deal with static stored objects (description of finite element methods, intermediary structures for auxiliary computations ...).
4.2.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dal_config.h</td>
<td>Mainly load Gmm++ header files</td>
</tr>
<tr>
<td>dal_basic.h</td>
<td>A variable size array container, dal::dynamic_array&lt;T&gt;.</td>
</tr>
<tr>
<td>dal_bit_vector.h and dal_bit_vector.cc</td>
<td>A improved bit vector container based on dal::dynamic_array&lt;T&gt;.</td>
</tr>
<tr>
<td>dal_tas.h</td>
<td>A heap container based on dal::dynamic_array&lt;T&gt;.</td>
</tr>
<tr>
<td>dal_tree_sorted.h</td>
<td>A balanced tree stored array based on dal::dynamic_array&lt;T&gt;.</td>
</tr>
<tr>
<td>dal_static_stored_objects.h and dal_static_stored_objects.cc</td>
<td>Allows to store some objects and dependencies between some objects. Used to store many things in GetFEM (finite element methods, integration methods, pre-computations, ...).</td>
</tr>
<tr>
<td>dal_naming_system.h</td>
<td>A generic object to associate a name to a method descriptor and store the method descriptor. Used for finite element methods, integration methods and geometric transformations. Uses dal::static_stored_object.</td>
</tr>
<tr>
<td>dal_shared_ptr.h</td>
<td>A simplified version of boost::shared_ptr.</td>
</tr>
<tr>
<td>dal_singleton.h and dal_singleton.cc</td>
<td>A simple singleton implementation which has been made thread safe for OpenMP (singletons are replicated n each thread).</td>
</tr>
<tr>
<td>dal_backtrace.h and dal_backtrace.cc</td>
<td>For debugging, dump glibc backtrace.</td>
</tr>
</tbody>
</table>

4.2.3 State

Stable, not evolving too much.

4.2.4 Perspectives

No plan.

4.3 Miscellaneous algorithms

4.3.1 Description

A set of miscellaneous basic algorithms and definitions used in GetFEM.
### 4.3.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>bgeot_comma_init.h</code> and <code>bgeot_ftool.h</code></td>
<td>Allow to init container with a list of values, from boost init.hpp.</td>
</tr>
<tr>
<td><code>bgeot_ftool.h</code> and <code>bgeot_ftool.cc</code></td>
<td>Small language allowing to read a parameter file with a Matlab syntax like. Used also for structured meshes.</td>
</tr>
<tr>
<td><code>bgeot_kdtree.h</code> and <code>bgeot_kdtree.cc</code></td>
<td>Balanced N-dimensional tree. Store a list of points and allows a quick search of points lying in a given box.</td>
</tr>
<tr>
<td><code>bgeot_rtree.h</code> and <code>bgeot_rtree.cc</code></td>
<td>Rectangle tree. Store a list of N-dimensional rectangles and allows a quick search of rectangles containing a given point.</td>
</tr>
<tr>
<td><code>permutations.h</code></td>
<td>Allows to iterate on permutations. Only used in <code>getfem_integration.cc</code>.</td>
</tr>
<tr>
<td><code>bgeot_small_vector.h</code> and <code>bgeot_small_vector.cc</code></td>
<td>Defines a vector of low dimension mainly used to represent mesh nodes. Optimized operations.</td>
</tr>
<tr>
<td><code>bgeot_tensor.h</code></td>
<td>Arbitrary order tensor. Used in assembly.</td>
</tr>
<tr>
<td><code>bgeot_sparse_tensors.h</code> and <code>bgeot_sparse_tensors.cc</code></td>
<td>Arbitrary order sparse tensor. Used in the low-level generic assembly.</td>
</tr>
<tr>
<td><code>getfem_omp.h</code> and <code>getfem_omp.cc</code></td>
<td>Tools for multithreaded, OpenMP and Boost based parallelization.</td>
</tr>
<tr>
<td><code>getfem_export.h</code> and <code>getfem_export.cc</code></td>
<td>Export in pos and vtk formats</td>
</tr>
<tr>
<td><code>getfem_superlu.h</code> and <code>getfem_superlu.cc</code></td>
<td>Interface with Superlu (the included version or an external one)</td>
</tr>
</tbody>
</table>

### 4.3.3 State

### 4.3.4 Perspectives

### 4.4 Events management

#### 4.4.1 Description

The mesh, mesh_fem, mesh_im and model description are linked together in the sense that there is some dependencies between them. For instance, when an element is suppressed to a mesh, the mesh_fem object has to react.

#### 4.4.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>getfem_context.h</code> and <code>getfem_context.cc</code></td>
<td>Define a class context_dependencies from which all object has to derive in order to manage events.</td>
</tr>
</tbody>
</table>
4.4.3 State

The main tool to deal with simple dependence of object is in getfem_context.h. An object context_dependencies is defined there. In order to deal with the dependencies of an object, the object context_dependencies needs to be a parent class of this object. It adds the following methods to the object:

\begin{verbatim}
getfem::context_dependencies::add_dependency(ct)
    Add an object (which has to have context_dependencies as a parent class) to the list of objects from which the current object depend.

getfem::context_dependencies::touch()
    Indicates to the dependent objects that something has change in the object.

getfem::context_dependencies::context_check()
    Check if the object has to be updated. If it is the case it makes first a check to the dependency list and call the update function of the object. (the update function of the dependencies are called before the update function of the current object).

getfem::context_dependencies::context_valid()
    Says if the object has still a valid context, i.e. if the object in the dependency list still exist.
\end{verbatim}

Moreover, the object has to define a method:

\verbatim
``
void update_from_context(void) const
``
\end{verbatim}

which is called after a context_check() if the context has changed.

An additional system is present in the object mesh. Each individual element has a version number in order for the objects mesh_fem and mesh_im to detect which element has changed between two calls.

4.4.4 Perspectives

The event management of some objects should be analysed with care. This is the case for instance of mesh_level_set, mesh_fem_level_set, partial_mesh_fem, etc.

The event management still have to be improved to be a fully reactive system.

4.5 Mesh module

4.5.1 Description

This part of the library has the role to store and manage the meshes, i.e. a collection of elements (real elements) connected to each other by some of their faces. For that, it develops concepts of elements, elements of reference, structure of meshes, collection of nodes, geometric transformations, subpart of the boundary or subzone of the mesh.

There is no really effective meshing capabilities available for the moment in GetFEM. The meshes of complex objects must be imported from existing meshers such as Gmsh or GiD. Some importing functions of meshes have been written and can be easily extended for other formats.

The object which represents a mesh declared in the file getfem_mesh.h and which is used as a basis for handling of the meshes in GetFEM manages also the possibility for the structures depending on a
mesh (see MESHFEM and MESHIM modules) to react to the evolution of the mesh (addition or removal of elements, etc.).
### 4.5.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>bgeot_convex_structure.h and bgeot_convex_structure.cc</td>
<td>Describes the structure of an element disregarding the coordinates of its vertices.</td>
</tr>
<tr>
<td>bgeot_mesh_structure.h and bgeot_mesh_structure.cc</td>
<td>Describes the structure of a mesh disregarding the coordinates of the nodes.</td>
</tr>
<tr>
<td>bgeot_node_tab.h and bgeot_node_tab.cc</td>
<td>A node container allowing the fast search of a node and store nodes identifying the too much close nodes.</td>
</tr>
<tr>
<td>bgeot_convex.h</td>
<td>Describes an element with its vertices.</td>
</tr>
<tr>
<td>bgeot_convex_ref.h and bgeot_convex_ref.cc and bgeot_convex_structure.cc</td>
<td>Describe reference elements.</td>
</tr>
<tr>
<td>bgeot_mesh.h</td>
<td>Describes a mesh with the collection of node (but without the description of geometric transformations).</td>
</tr>
<tr>
<td>getfem_mesh_region.h and getfem_mesh_region.cc</td>
<td>Object representing a mesh region (boundary or part of a mesh).</td>
</tr>
<tr>
<td>bgeot_geometric_trans.h and bgeot_geometric_trans.cc</td>
<td>Describes geometric transformations.</td>
</tr>
<tr>
<td>bgeot_geotrans_inv.h and bgeot_geotrans_inv.cc</td>
<td>A tool to invert geometric transformations.</td>
</tr>
<tr>
<td>getfem_mesh.h and getfem_mesh.cc</td>
<td>Fully describes a mesh (with the geometric transformations, subparts of the mesh, support for parallelization). Includes the Bank algorithm to refine a mesh.</td>
</tr>
<tr>
<td>getfem_deformable_mesh.h</td>
<td>defines an object capable to deform a mesh with respect to a displacement field and capable to restore it</td>
</tr>
<tr>
<td>getfem_mesher.h and getfem_mesher.cc</td>
<td>An experimental mesher, in arbitrary dimension. To be used with care and quite slow (because of node optimization). It meshes geometries defined by some level sets.</td>
</tr>
<tr>
<td>getfem_import.h and getfem_import.cc</td>
<td>Import mesh files in various formats</td>
</tr>
<tr>
<td>getfem_regular_meshes.h and getfem_regular_meshes.cc</td>
<td>Produces structured meshes</td>
</tr>
<tr>
<td>getfem_mesh_slicers.h and getfem_mesh_slicers.cc</td>
<td>A slice is built from a mesh, by applying some slicing operations (cut the mesh with a plane, intersect with a sphere, take the boundary faces, etc.). They are used for post-treatment (exportation of results to VTK or OpenDX, etc.).</td>
</tr>
<tr>
<td>getfem_mesh_slice.h and getfem_mesh_slice.cc</td>
<td>Store mesh slices.</td>
</tr>
</tbody>
</table>
4.5.3 State

Stable and not evolving so much.

4.5.4 Perspectives

For the moment, the module is split into two parts which lie into two different namespaces. Of course, it would be more coherent to gather the module in only one namespace (getfem).

Note: The file bgeot_mesh.h could be renamed getfem_basic_mesh.h.

A bibliographical review on how to efficiently store a mesh and implement the main operations (add a node, an element, deal with faces, find the neighbour elements, the isolated faces ...) would be interesting to make the mesh structure evolve.

A sensitive algorithm is the one (in bgeot_node_tab.cc) which identify the too much close nodes. More investigations (and documentation) are probably necessary.

4.6 Fem module

4.6.1 Description

The Fem module is the part of GetFEM which describes the finite elements at the element level and the degrees of freedom. Finite element methods can be of different types. They could be scalar or vectorial, polynomial, piecewise polynomial or non-polynomial, equivalent via the geometric transformation or not. Moreover, the description of the degrees of freedom have to be such that it is possible to gather the compatible degrees of freedom between two neighbour elements in a generic way (for instance connecting a Lagrange 2D element to another Lagrange 1D element).
## 4.6.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>bgeot_poly.h and bgeot_poly_composite.h and bgeot_poly.cc and bgeot_poly_composite.cc</td>
<td>Some classes to represent polynomials and piecewise polynomials in order to describe shape functions of a finite element method on the reference element.</td>
</tr>
<tr>
<td>getfem_fem.h and getfem_fem.cc and getfem_fem_composite.cc</td>
<td>Descriptors for finite element and a degree of freedom. Polynomial finite elements are defined in getfem_fem.cc and piecewise polynomial finite elements in getfem_fem_composite.cc</td>
</tr>
<tr>
<td>getfem_fem_global_function.h and getfem_fem_global_function.cc</td>
<td>Defines a fem with base functions defined as global functions given by the user. Useful for enrichment with singular functions and for implementation of meshless methods.</td>
</tr>
<tr>
<td>getfem_projected_fem.h and getfem_projected_fem.cc</td>
<td>Defines a fem which is the projection of a finite element space (represented by a mesh_fem) on a different mesh. Note that the high-generic assembly language offers also this functionality by means of the interpolated transformations.</td>
</tr>
<tr>
<td>getfem_interpolated_fem.h and getfem_interpolated_fem.cc</td>
<td>Defines a fem which is the interpolation of a finite element space (represented by a mesh_fem) on a different mesh. Note that the high-generic assembly language offers also this functionality by means of the interpolated transformations.</td>
</tr>
</tbody>
</table>

## 4.6.3 State

The two files `getfem_fem.cc` and `getfem_fem_composite.cc` mainly contains all the finite element description for basic elements. A exhaustive list of the defined finite elements is given in `appendixa`. Some other files define some specific finite element such as `getfem_fem_level_set.h` which is a complex construction which allows to “cut” a existing element by one or several level sets. The manner to describe the degrees of freedom globally satisfies the needing (connecting dof from an element to another in a generic way) but is a little bit obscure and too much complicated. Conversely, the way to represent non-equivalent elements with the supplementary matrix $M$ has proven its efficiency on several elements (Hermite elements, Argyris, etc.).

## 4.6.4 Perspectives

The principal dissatisfaction of this module is that description of the degrees of freedom is not completely satisfactory. It is the principal reason why one documentation on how to build an element from A to Z was not made for the moment because description of the degrees of freedom was conceived to be temporary. An effort of design is thus to be provided to completely stabilize this module mainly thus with regard to the description of degrees of freedom but also perhaps the description of finite elements which could be partially externalized in a similar way to the cubature methods, at least for the simplest finite elements (equivalent and polynomial finite elements).
4.7 Integ module

4.7.1 Description

The CUBATURE module gives access to the numerical integration methods on reference elements. In fact it does not only contain some cubature formulas because it also give access to some exact integration methods. However, the exact integration methods are only usable for polynomial element and affine geometric transformations. This explain why exact integration methods are not widely used. The description of cubature formulas is done either directly in the file `getfem_integration.h` or via a description file in the directory `cubature` of GetFEM. The addition of new cubature formulas is then very simple, it suffices to reference the element on which it is defined and the list of Gauss points in a file and add it to this directory. Additionally, in order to integrate terms defined on a boundary of a domain, the description should also contain the reference to a method of same order on each face of the element.

4.7.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>getfem_integration.h</code> and <code>getfem_integration.cc</code> and <code>getfem_integration_composite.cc</code></td>
<td>Structure of integration methods, basic integration methods, product of integration method and composite methods.</td>
</tr>
<tr>
<td><code>getfem_im_list.h</code></td>
<td>file generated by cubature/make_getfem_list with the integration methods defined in cubature directory. This gives the possibility to define a new integration method just listing the Gauss points and weight in a text file.</td>
</tr>
</tbody>
</table>

4.7.3 State

This module meets the present needs for the project and is considered as stabilized. The list of available cubature formulas is given in ud-appendixb.

4.7.4 Perspectives

No change needed for the moment. An effort could be done on the documentation to describe completely how to add a new cubature formula (format of description files).

4.8 MeshFem module

4.8.1 Description

The MeshFem module aims to represent a finite element method (space) with respect to a given mesh. The mesh_fem object will be permanently linked to the given mesh and will be able to react to changes in the mesh (addition or deletion of elements, in particular). A mesh_fem object may associate a different
finite element method on each element of the mesh even though of course, the most common case it that all the element share the same finite element method.

### 4.8.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>getfem_mesh_fem.h and getfem_mesh_fem.cc</td>
<td>Defines the structure representing a finite element on a whole mesh. Each element of the mesh is associated with a finite element method. This is a quite complex structure which perform dof identification and numbering, allows a global linear reduction.</td>
</tr>
<tr>
<td>getfem_mesh_fem_global_function.h and getfem_mesh_fem_global_function.cc</td>
<td>Defines mesh_fem with fem defined as a fem_global_function. It provides convenience methods for updating the list of base functions in the linked fem_global_function.</td>
</tr>
<tr>
<td>getfem_mesh_fem_product.h and getfem_mesh_fem_product.cc</td>
<td>Produces a mesh_fem object which is a kind of direct product of two finite element method. Useful for Xfem enrichment.</td>
</tr>
<tr>
<td>getfem_mesh_fem_sum.h and getfem_mesh_fem_sum.cc</td>
<td>Produces a mesh_fem object which is a kind of direct sum of two finite element method. Useful for Xfem enrichment.</td>
</tr>
<tr>
<td>getfem_partial_mesh_fem.h and getfem_partial_mesh_fem.cc</td>
<td>Produces a mesh_fem with a reduced number of dofs</td>
</tr>
<tr>
<td>getfem_interpolation.h and getfem_interpolation.cc</td>
<td>Interpolation between two finite element methods, possibly between different meshes. The interpolation facilities of the high-level generic assembly can be used instead.</td>
</tr>
<tr>
<td>getfem_derivatives.h</td>
<td>Interpolation of some derivatives of a finite element field on a (discontinuous) Lagrange finite element. The interpolation facilities of the high-level generic assembly can be used instead.</td>
</tr>
<tr>
<td>getfem_inter_element.h and getfem_inter_element.cc</td>
<td>An attempt to make framework for inter-element computations (jump in normal derivative for instance). To be continued and perhaps integrated into the generic assembly language.</td>
</tr>
<tr>
<td>getfem_error_estimate.h and getfem_error_estimate.cc</td>
<td>An attempt to make framework for computation of error estimates. To be continued and perhaps integrated into the generic assembly language.</td>
</tr>
<tr>
<td>getfem_crack_sif.h</td>
<td>Crack support functions for computation of SIF(stress intensity factors).</td>
</tr>
<tr>
<td>getfem_torus.h and getfem_torus.cc</td>
<td>Adapt a mesh_fem object which extends a 2D dimensional structure with a radial dimension.</td>
</tr>
</tbody>
</table>

### 4.8.3 State

Stable. Not evolving so much.
4.8.4 Perspectives

Parallelisation of dof numbering to be done. An optimal (an simple) algorithm exists.

4.9 MeshIm module

4.9.1 Description

Defines an integration method on a whole mesh.

4.9.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>getfem_mesh_im.h</td>
<td>Object which defines an integration method on each element of the mesh.</td>
</tr>
<tr>
<td>and getfem_mesh_im.cc</td>
<td>Reacts to the main mesh changes (add or deletion of elements).</td>
</tr>
<tr>
<td>getfem_im_data.h</td>
<td>Define an object representing a scalar, a vector or a tensor on each Gauss</td>
</tr>
<tr>
<td>and getfem_im_data.cc</td>
<td>point of a mesh_im object. Used for instance in plasticity approximation.</td>
</tr>
<tr>
<td></td>
<td>Interpolation of arbitrary expressions can be made thanks to the weak form</td>
</tr>
<tr>
<td></td>
<td>language.</td>
</tr>
</tbody>
</table>

4.9.3 State

Stable, not evolving so much.

4.9.4 Perspectives

4.10 Level-set module

4.10.1 Description

Define level-set objects and cut meshes, integration method and finite element method with respect to one or several level-set.
4.10.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>getfem_level_set.h and</td>
<td>Define a level-set function (scalar field defined on a Lagrange fem) with an optional secondary level-set function.</td>
</tr>
<tr>
<td>getfem_level_set.cc</td>
<td></td>
</tr>
<tr>
<td>getfem_mesh_level_set.h and</td>
<td>Cut a mesh with respect to one or several level-sets.</td>
</tr>
<tr>
<td>getfem_mesh_level_set.cc</td>
<td></td>
</tr>
<tr>
<td>getfem_fem_level_set.h and</td>
<td>Define a special finite element method which depends on the element and which is cut by one or several level-sets.</td>
</tr>
<tr>
<td>getfem_fem_level_set.cc</td>
<td></td>
</tr>
<tr>
<td>getfem_mesh_fem_level_set.h</td>
<td>Produces a mesh_fem object with shape functions cut by one or several level-sets.</td>
</tr>
<tr>
<td>getfem_mesh_fem_level_set.cc</td>
<td></td>
</tr>
<tr>
<td>getfem_mesh_im_level_set.h</td>
<td>Produce a mesh_im representing an integration method cut by the level set and being on one side of level-set, the other side, both or only on the level-set itself.</td>
</tr>
<tr>
<td>getfem_mesh_im_level_set.cc</td>
<td></td>
</tr>
<tr>
<td>getfem_level_set_contact.h</td>
<td>A level set based large sliding contact algorithm for an easy analysis of implant positioning.</td>
</tr>
<tr>
<td>getfem_level_set_contact.cc</td>
<td></td>
</tr>
<tr>
<td>getfem_convect.h</td>
<td>Compute the convection of a quantity with respect to a vector field. Used to compute the evolution of a level-set function for instance. Galerkin characteristic method.</td>
</tr>
</tbody>
</table>

4.10.3 State

Stable.

4.10.4 Perspectives

Clarify the algorithm computing the different zones.

4.11 The high-level generic assembly module in GetFEM

4.11.1 Description

The high level generic assembly module of GetFEM and its generic weak form language (GWFL) is a key module which allows to describe weak formulation of partial differential equation problems. See the description of the language in the user documentation section ud-gasm-high.
### 4.11.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>getfem_generic_assembly.h</code></td>
<td>Main header for exported definitions. Only this header has to be included to use the generic assembly. Other headers of the module are for internal use only.</td>
</tr>
<tr>
<td><code>getfem_generic_assembly.h</code> and <code>getfem_generic_assembly.cc</code></td>
<td>Definition of the tree structure and basic operations on it, including reading an assembly string and transform it in a syntax tree and make the invert transformation of a tree into a string.</td>
</tr>
<tr>
<td><code>getfem_generic_assembly.h</code> and <code>getfem_generic_assembly.cc</code></td>
<td>Definition of redefined function and nonlinear operator of GWFL.</td>
</tr>
<tr>
<td><code>getfem_generic_assembly_semantic.h</code> and <code>getfem_generic_assembly_semantic.cc</code></td>
<td>Semantic analysis and enrichment of the syntax tree. Include some operations such as making the derivation of a tree with respect to a variable or computing the tree corresponding to the gradient of an expression.</td>
</tr>
<tr>
<td><code>getfem_generic_assembly_workspace.cc</code></td>
<td>Methodes of the workspace object (defined in <code>getfem_generic_assembly.h</code>).</td>
</tr>
<tr>
<td><code>getfem_generic_assembly_interpolation.cc</code></td>
<td>Definition of the optimized instructions, compilation into a sequel of optimize instructions and execution of the instructions on Gauss point/interpolation points.</td>
</tr>
<tr>
<td><code>getfem_generic_assembly_interpolation.cc</code></td>
<td>Interpolation operations and interpolate transformations.</td>
</tr>
</tbody>
</table>

### 4.11.3 A few implementation details

The assembly string is transformed in an assembly tree by a set of function in `src/getfem_generic_assembly.cc`. The process has 6 steps:

- Lexical analysis with the procedure `ga_get_token(...)`.
- Syntax analysis and transformation into a syntax tree by `ga_read_string(...)`.
- Semantic analysis, simplification (pre-computation) of constant expressions and enrichment of the tree by `ga_semantic_analysis(...)`.
- Symbolic (automatic) differentiation of an assembly tree by `ga_derivative(...)`.
- Symbolic (automatic) gradient computation of an assembly tree by `ga_gradient(...)`.
- Compilation in a sequence of instructions with optimizations by `ga_compile(...)`.
- Execution of the sequence of instructions and assembly by `ga_exec(...)`.

These steps are performed only once at the beginning of the assembly. The final tree is compiled in a sequence of optimized instructions which are executed on each Gauss point of each element. The compilation performed some optimizations: repeated terms are automatically detected and evaluated only once, simplifications if the mesh has uniform type of elements, simplifications for vectorized finite element methods.
Moreover, there is specifics function for interpolation operations (ga_interpolation(...), ga_interpolation_exec(...), ga_interpolation_Lagrange_fem, ga_interpolation_mti, ga_interpolation_im_data, ...)

4.11.4 Assembly tree

Assembly strings are transformed into assembly trees by ga_read_string(...). Assembly trees are syntax trees that are progressively enriched in information in the different steps (semantic analysis, derivation, compilation).

The object ga_tree represents an assembly tree. It is a copyable object that only contains a pointer to the root of the tree. Each tree node is an object ga_tree_node that contains the main following information:

- node_type (function, variable value, variable gradient, operation ...)
- operation type for operation nodes.
- assembly tensor: used at execution time by optimized instructions to compute the intermediary results. The final result is in the assembly string of the root node at the end of the execution (for each Gauss point).
- term type: value, order one term (ith order one test functions), order two term (with order two test functions) or with both order one and order two test functions (tangent term).
- variable name of tests functions for order 1 or 2 terms.
- pointer to the parent node.
- pointers to the children nodes.

For example, the assembly tree for the assembly string “a*Grad_Test2_u.Grad_Test_u” for the stiffness matrix of a Laplacian problem can be represented as follows with its assembly tensors at each node:
4.11.5 Assembly tensors

Assembly tensors are represented on each node by a `bgeot::tensor<double>` object. However, there is a specific structure in `src/getfem_generic_assembly.cc` for assembly tensors because there is several format of assembly tensors:

- Normal tensor. The first and second indices may represent the test function local indices if the node represent a first or second order term. Remember that in GetFEM all tensors are stored with a Fortran order. This means that for instance t for a \( N \times P \times Q \) tensor one has \( t(i, j, k) = t[i + j*N + k*N*P] \).

- Copied tensor. When a node is detected to have exactly the same expression compared to an already compiled one, the assembly tensor will contain a pointer to the assembly tensor of the already compiled node. The consequence is that no unnecessary copy is made.

- Sparse tensor with a listed sparsity. When working with a vector field, the finite element method is applied on each component. This results on vector base functions having only one nonzero component and some components are duplicated. The tensor are fully represented because it would be difficult to gain in efficiency with that kind of small sparse tensor format. However, some operation can be optimized with the knowledge of a certain sparsity (and duplication). This can change the order of complexity of a reduction. In order to allow this gain in efficiency, the tensor are labelled with some known sparsity format (vectorisation and format coming from operation applied on vectorized tensors). This results in a certain number of sparsity formats that are listed below:

  1: Vectorized base sparsity format: The tensor represent a vectorized value. Each value of the condensed tensor is repeated on \( Q \) components of the vectorized tensor. The mesh dimensions is denoted \( N \). For instance if \( \varphi_i \) are the \( M \) local base functions on an element and the evaluation is on a Gauss point \( x \), then the non vectorized tensor is \( \bar{t}(i) = \varphi_i(x) \) and the vectorized one is \( t(j,k) = \varphi_j/Q(x)\delta_{k,j} \mod Q \) where \( j/M \) is the integer division. For \( M = 2, Q = 2 \) and \( N = 3 \) the components of the two tensors are represented in the following table:

<table>
<thead>
<tr>
<th>Scalar tensor</th>
<th>Vectorized tensor</th>
</tr>
</thead>
<tbody>
<tr>
<td>( t(i) = \varphi_i(x) )</td>
<td>( t(j,k) = \varphi_j/Q(x)\delta_{k,j} \mod Q )</td>
</tr>
<tr>
<td>( [\varphi_0(x), \varphi_1(x)] )</td>
<td>( [\varphi_0(x), 0, \varphi_1(x), 0, 0, \varphi_0(x), 0, \varphi_1(x)] )</td>
</tr>
</tbody>
</table>

  2: Grad condensed format

<table>
<thead>
<tr>
<th>Scalar tensor</th>
<th>Vectorized tensor</th>
</tr>
</thead>
<tbody>
<tr>
<td>( t(i,j) = \partial_j \varphi_i(x) )</td>
<td>( t(k,l,m) = \partial_m \varphi_{k/Q}(x)\delta_{l,(m \mod Q)} )</td>
</tr>
<tr>
<td>( [\partial_0\varphi_0(x), \partial_0\varphi_1(x), \partial_1\varphi_0(x), \partial_1\varphi_1(x), \partial_2\varphi_0(x), \partial_2\varphi_1(x)] )</td>
<td></td>
</tr>
</tbody>
</table>

  3: Hessian condensed format

  10: Vectorized mass: the tensor represent a scalar product of two vectorised base functions. This means a tensor \( t(\cdot, \cdot) \) where \( t(i*Q+k, j*Q+l) = 0 \) for \( k \neq l \) and \( t(i*Q+k, j*Q+k) \) are equals for \( 0 \leq k < Q \).
4.11.6 Optimized instructions

Optimized instructions for variable evaluation, operations, vector and matrix assembly ... to be de-
dscribed.

4.11.7 Predefined functions

Some predefined scalar functions are available in GWFL in order to describe a weak formulation (or also to make

- A C++ function which computes the value given the argument(s).
- The support of the function in the first each argument in term of a (possibly infinite) interval (this is for simplification of expressions).
- The string corresponding of the derivative in terms of already known functions

A new predefined function is easy to add. See init_predefined_functions() in file src/getfem_generic_assembly.cc. + describe how to give the derivative ...

4.11.8 Predefined nonlinear operators
to be described ...

4.11.9 State

Stable.

4.11.10 Perspectives

- Is a certain extension to complex data possible ?
- More simplifications : study the possibility to automatically factorize some terms (for instance scalar ones) to reduce the number of operations.

4.12 The low-level generic assembly module in GetFEM

4.12.1 Description

First version of the generic assembly. Base on tensor reduction. Not very convenient for nonlinear terms. The high-level generic assembly have to be prefered now.
4.12.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>getfem_mat_elem_type.h</code> and :file:<code>getfem_mat_elem_type.cc</code></td>
<td>Defines base type for components of an elementary matrix.</td>
</tr>
<tr>
<td><code>getfem_mat_elem.h</code> and :file:<code>getfem_mat_elem.cc</code></td>
<td>Describes an compute elementary matrices.</td>
</tr>
<tr>
<td><code>getfem_assembling_tensors.h</code> and <code>getfem_assembling_tensors.cc</code></td>
<td>Performs the assembly.</td>
</tr>
<tr>
<td><code>getfem_assembling.h</code></td>
<td>Various assembly terms (linear elasticity, generic elliptic term, Dirichlet condition ...</td>
</tr>
</tbody>
</table>

4.12.3 State

Stable.

4.12.4 Perspectives

Will not evolve since the efforts are now focused on the high-level generic assembly.

4.13 Model module

4.13.1 Description

Describe a model (variable, data and equation terms linking the variables).
4.13.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>getfem_models.h</code> and <code>getfem_models.cc</code></td>
<td>Defines the object models, its internal and the standard bricks</td>
</tr>
<tr>
<td></td>
<td>(linear elasticity, generic elliptic brick, Dirichlet boundary conditions ...)</td>
</tr>
<tr>
<td><code>getfem_model_solvers.h</code> and <code>getfem_model_solvers.cc</code></td>
<td>Defines the the standard solvers for the model object.</td>
</tr>
<tr>
<td><code>getfem_contact_and_fric_h</code> and <code>getfem_contact_and_fric.cc</code></td>
<td>Common algorithms for contact/friction conditions on deformable bodies</td>
</tr>
<tr>
<td><code>getfem_contact_and_fric_h</code> and <code>getfem_contact_and_fric_integra_l.cc</code></td>
<td>Small sliding contact/friction bricks of integral type.</td>
</tr>
<tr>
<td><code>getfem_contact_and_fric_h</code> and <code>getfem_contact_and_fric_large_sliding.cc</code></td>
<td>Large sliding contact/friction bricks.</td>
</tr>
<tr>
<td><code>getfem_contact_and_fric_h</code> and <code>getfem_contact_and_fric_nodal.cc</code></td>
<td>Small sliding nodal contact/friction bricks.</td>
</tr>
<tr>
<td><code>getfem_Navier_Stokes.h</code></td>
<td>An attempt for Navier-Stokes bricks. To be improved.</td>
</tr>
<tr>
<td><code>getfem_fourth_order.h</code> and <code>getfem_fourth_order.cc</code></td>
<td>Bilaplacian and Kirchhoff-Love plate bricks</td>
</tr>
<tr>
<td><code>getfem_linearized_plates.h</code> and <code>getfem_linearized_plates.cc</code></td>
<td>Mindlin-Reissner plate brick</td>
</tr>
<tr>
<td><code>getfem_nonlinear elasticity.h</code> and <code>getfem_nonlinear elasticity.cc</code></td>
<td>Large deformation elasticity bricks.</td>
</tr>
<tr>
<td><code>getfem_plasticity.h</code> and <code>getfem_plasticity.cc</code></td>
<td>Plasticity bricks.</td>
</tr>
</tbody>
</table>

4.13.3 State

Constant evolution to includes next models.

4.13.4 Perspectives

More plate, load and shell bricks, plasticity in large deformation, …
4.14 Continuation module

4.14.1 Description

Allows to follow a solution with respect to a parameter (continuation method), detect a bifurcation and allow branching. Work for low regularity problems (Lipschitz regularity). Use an adapted Moore-Penrose continuation method.

4.14.2 Files

<table>
<thead>
<tr>
<th>File(s)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>getfem_continuation.h</td>
<td>The generic continuation and branching method</td>
</tr>
<tr>
<td>getfem_continuation.cc</td>
<td></td>
</tr>
</tbody>
</table>

4.14.3 State

Have already generic and advanced functionalities.

4.14.4 Perspectives

Still in development.

4.15 Interface with scripts languages (Python, Scilab and Matlab)

A simplified (but rather complete) interface of GetFEM is provided, so that it is possible to use getfem in some script languages.

4.15.1 Description

All sources are located in the interface/src directory. The interface is composed of one large library getfemint (which stands for getfem interaction), which acts as a layer above the GetFEM library, and is used by the python, matlab and scilab interfaces.

This interface is not something that is generated automatically from c++ sources (as that could be the case with tools such as swig). It is something that has been designed as a simplified and consistent interface to getfem. Adding a new language should be quite easy (assuming the language provides some structures for dense arrays manipulations).

4.15.2 Files

All the files in the directory interfacesrc. A short description of main files:
• **getfem_interface.cc.**

This is the bridge between the script language and the getfem interface. The function getfem_interface_main is exported as an `extern "C"` function, so this is a sort of C++ barrier between the script language and the getfem interface (exporting only a C interface avoids many compilation problems).

• **matlab/gfm_mex.c.**

The matlab interface. The only thing it knows about getfem is in `getfem_interface.h`.

• **python/getfem_python.c.**

The python interface. The only thing it knows about getfem is in `getfem_interface.h`.

• **gfi_array.h,gfi_array.c.**

Both `gfm_mex.c` and `getfem_python.c` need a simple convention on how to send and receive arrays, and object handles, from `getfem_interface_main()`. This file provide such functionality.

• **getfemint_gsparse.h,getfemint_precond.h,** etc.

Files specific to an interfaced object if needed. (getfemint_gsparse which export some kind of mutable sparse matrix that can switch between different storage types, and real of complex elements).

• **gf_workspace.cc,gf_delete.cc.**

Memory management for getfem objects. There is a layer which handles the dependency between for example a mesh and a mesh_fem. It makes sure that no object will be destroyed while there is still another getfem_object using it. The goal is to make sure that under no circumstances the user is able to crash getfem (and the host program, matlab, scilab or python) by passing incorrect argument to the getfem interface.

It also provides a kind of workspace stack, which was designed to simplify handling and cleaning of many getfem objects in matlab (since Matlab does not have “object destructors”).

• **getfemint.h,getfemint.cc.**

Define the `mexarg_in`, `mexarg_out` classes, which are used to parse the list of input and output arguments to the getfem interface functions. The name is not adequate anymore since any reference to “mex” has been moved into `gfm_mex.c`.

• **gf_mesh.cc,gf_mesh_get.cc,gf_mesh_set.cc,gf_fem.cc,** etc.

All the functions exported be the getfem interfaces, sorted by object type (`gf_mesh*`, `gf_mesh_fem*`, `gf_fem*`), and then organized as one for the object construction (`gf_mesh`), one for the object modification (`gf_mesh_set`), and one for the object inquiry (`gf_mesh_get`). Each of these files contain one main function, that receives a `mexargs_in` and `mexargs_out` stack of arguments. It parses then, and usually interprets the first argument as the name of a subfunction (`gf_mesh_get('nbpts')` in Matlab, or `Mesh.nbpts()` in python).

• **matlab/gfm_rpx_mexint.c.**

An alternative to `gfm_mex.c` which is used when the `--enable-matlab-rpc` is passed to the `./configure` script. The main use for that is debugging the interface, since in that case, the matlab interface communicates via sockets with a “getfem_server” program, so it is possible...
to debug that server program, and identify memory leaks or anything else without having to mess with matlab (it is pain to debug).

- python/getfem.py

The python interface is available as a “getfem.py” file which is produced during compilation by the python script “bin/extract_doc.py”.

### 4.15.3 Objects, methods and functions of the interface

The main concepts manipulated by the interface are a limited number of objects (Fem, Mesh, MeshFem, Model ...), the associated methods and some functions defined on these objects.

A special effort has been done to facilitate the addition of new objects, methods and functions to the interface without doing it separately for each part supported script language (Python, Scilab, Octave, Matlab).

All the information needed to build the interface for the different objects, methods and functions is contained in the files interface/src/gf*.cc. A python script (bin/extract_doc) produces all the necessary files from the information it takes there. In particular, it produces the python file getfem.py, the matlab m-files for the different functions and objects (including subdirectories) and it also produces the automatic documentations.

To make all the things work automatically, a certain number of rules have to be respected:

- An object have to be defined by three files on the interface
  - gf_objectname.cc : contains the constructors of the object
  - gf_objectname_get.cc : contains the methods which only get some information about the object (if any).
  - gf_objectname_set.cc : contains the methods which transform the object (if any).

- A list of function is defined by only one file gf_commandname.cc. It contains a list of subcommands.

- For each file, the main commentary on the list of functions or methods is delimited by the tags ‘/@GFDOC’ and ‘/@’. For a file corresponding to the constructors of an object, the commentary should correspond to the description of the object.

- Each non trivial file gf_* .cc contains a macro allowing to define the methods of the object or the sub-commands. In particular, this system allows to have a efficient search of the called method/function. This macro allows to declare a new method/function with the following syntax:

```c++
/*@GET val = ('method-name', params, ...) 
  Documention of the method/function.
*/
sub_command
("method-name", 0, 0, 0, 1, ...
  body of the method/function
  ...
);
```

The first three line are a c++ commentary which describes the call of the method/function with a special syntax and also gives a description of the method/function which will be included in
the documentations. The first line of this commentary is important since it will be analyzed to produce the right interface for Python, Octave, Matlab and Scilab.

The syntax for the description of the call of a method/function is the following: After /*@ a special keyword should be present. It is either INIT, GET, SET, RDATTR or FUNC. The keyword INIT means that this is the description of a constructor of an object. RDATTR is for a short method allowing to get an attribute of an object. GET is for a method of an object which does not modify it. SET is for a method which modifies an object and FUNC is for the sub-command of a function list.

If the method/function returns a value, then a name for the return value is given (which is arbitrary) followed by =.

The parameters of the method/function are described. For a method, the object itself is not mentionned. The first parameter should be the method or sub-command name between single quotes (a special case is when this name begins with a dot; this means that it corresponds to a method/function where the command name is not required).

The other parameters, if any, should be declared with a type. Predefined types are the following:

- @CELL: a cell array,
- @imat: matrix of integers,
- @ivec: vector of integers,
- @cvec: vector of complex values,
- @dcvec: vector of complex values,
- @dvec: vector of real values,
- @vec: vector of real or complex values,
- @dmat: matrix of real values,
- @mat: matrix of real or complex values,
- @str: a string,
- @int: an integer,
- @bool: a boolean,
- @real: a real value,
- @scalar: a real or complex value,
- @list: a list.

Moreover, @tobj refers to an object defined by the interface. For instance, ou can refer to @tmesh, @tmesh_fem, @tfem, etc. There are some authorized abbreviations:

- @tcs for @tcont_struct
- @tmf for @tmesh_fem
- @tgt for @tgeotrans
- @tgf for @tglobal_function
- @tmo for @tmesh_object
- @tmls for @tmesh_levelset
Three dots at the end of the parameter list (...) mean that additional parameters are possible. Optional parameters can be described with brackets. For instance /*@SET v = ('name'[, @int i]). But be careful how it is interpreted by the extract_doc script to build the python interface.

The second to fifth parameters of the macro correspond respectively to the minimum number of input arguments, the maximum one, the minimum number of output arguments and the maximum number of output arguments. It is dynamically verified.

For unknown reasons, the body of the function cannot contain multiple declarations such as int a, b; (c++ believes that it is an additional parameter of the macro).

• The parts of documentation included in the c++ commentaries should be in reStructuredText format. In particular, math formulas can be included with :math:'f(x) = 3x^2+2x+4' or with:

.. math::

   f(x) = 3x^2+2x+4

It is possible to refer to another method or function of the interface with the syntax INIT::OBJNAME('method-name', ...), GET::OBJNAME('method-name', ...), SET::OBJNAME('method-name', . . .), FUNC::FUNCNAME('subcommand-name', ...). This will be replaced with the right syntax depending on the language (Octave, Matlab, Scilab or Python).

• Still in the documentaries, parts for a specific language can be added by @MATLAB{specific part ...}, @SCILAB{specific part ...} and @PYTHON{specific part ...}. If a method/sub-command is specific to an interface, it can be added, for instance for Matlab, replacing GET by MATLABGET, FUNC by MATLABFUNC, etc. If a specific code is needed for this additional function, it can be added with the tags /*@MATLABEXT, /*@SCILABEXT, /*@PYTHONEXT. See for instance the file gf_mesh_fem_get.cc.

• For Python and the Matlab object, if a SET method has the same name as a GET method, the SET method is prefixed by set_.

### 4.15.4 Adding a new function or object method to the getfem interface

If one want to add a new function gf_mesh_get(m, "foobar", .), then the main file to modify is gf_mesh_get.cc. Remember to check every argument passed to the function in order to make sure that the user cannot crash Scilab, Octave, Matlab or Python when using that function. Use the macro defined in gf_mesh_get.cc to add your function.

Do not forget to add documentation for that function: in gf_mesh_get.cc, this is the documentation that appears in the Octave/Matlab/Scilab/Python help files (that is when on type “help gf_mesh_get” at the matlab prompt), and in the getfem_python autogenerated documentation.
IMPORTANT. Note that the array indices start at 0 in Python and 1 in Octave, Matlab and Scilab. A specific function:

```cpp
config::base_index()
```

whose value is 0 in python and 1 in Octave, Matlab and Scilab has to be used to exchange indices and array of indices. Take care not to make the correction twice. Some Array of indices are automatically shifted.

### 4.15.5 Adding a new object to the getfem interface

In order to add a new object to the interface, you have to build the new corresponding sources `gf_obj.cc`, `gf_obj_get.cc` and `gf_obj_set.cc`. Of course you can take the existing ones as a model.

For the management of the object, you have to declare the class at the beginning of `getfemint.h` (with respect to the alphabetic order), and declare three functions:

```cpp
bool is_"name"_object(const mexarg_in &p);
id_type store_"name"_object(const std::shared_ptr<object_class> &shp);
object_class *to_"name"_object(const mexarg_in &p);
```

where “name” is the name of the object in the interface and `object_class` is the class name in getfem (for instance `getfem::mesh` for the mesh object). Alternatively, for the object that are manipulated by a shared pointer in `GetFEM`, the third function can return a shared pointer.

IMPORTANT: In order to be interfaced, a `GetFEM` object has to derive from `dal::static_stored_object`. However, if it is not the case, a wrapper class can be defined such as the one for `bgeot::base_poly` (see the end of `getfemint.h`).

The previous three functions have to be implemented at the end of `getfemint.cc`. It is possible to use one of the two macros defined in `getfemint.cc`. The first macro is for a standard object and the second one for an object which is manipulated in `GetFEM` with a shared pointer.

You have also to complete functions `name_of_getfemint_class_id` and `class_id_of_object` at the end of `getfemint.cc`.

You have to add the call of the interface function in `getfem_interface.cc` and modify the file `bin/extract_doc` and run the configure file.

The methods `get('char')` and `get('display')` should be defined for each object. The first one should give a string allowing the object to be saved in a file and the second one is to give some information about the object. Additionally, a constructor from a string is necessary to load the object from a file.

For the Scilab interface the file `sci_gateway/c/builder_gateway_c.sce.in` has to be modified and the files in the directory `macros/overload`.

### 4.15.6 State

### 4.15.7 Perspectives

The interface grows in conjunction with `GetFEM`. The main `GetFEM` functionalities are interfaced.
Appendix A. Some basic computations between reference and real elements

5.1 Volume integral

One has
\[ \int_T f(x) \, dx = \int_{\hat{T}} \hat{f}(\hat{x}) \cdot \frac{\partial \tau(\hat{x})}{\partial \hat{x}_0} \cdot \frac{\partial \tau(\hat{x})}{\partial \hat{x}_1} \cdot \ldots \cdot \frac{\partial \tau(\hat{x})}{\partial \hat{x}_{P-1}} \, |d\hat{x}|. \]

Denoting \( J_\tau(\hat{x}) \) the jacobian
\[ J_\tau(\hat{x}) := \text{vol} \left( \frac{\partial \tau(\hat{x})}{\partial \hat{x}_0}, \frac{\partial \tau(\hat{x})}{\partial \hat{x}_1}, \ldots, \frac{\partial \tau(\hat{x})}{\partial \hat{x}_{P-1}} \right) = (\det(K(\hat{x})^T K(\hat{x})))^{1/2}, \]

one finally has
\[ \int_T f(x) \, dx = \int_{\hat{T}} \hat{f}(\hat{x}) J_\tau(\hat{x}) \, d\hat{x}. \]

When \( P = N \), the expression of the jacobian reduces to \( J_\tau(\hat{x}) = |\det(K(\hat{x}))| \).

5.2 Surface integral

With \( \Gamma \) a part of the boundary of \( T \) a real element and \( \hat{\Gamma} \) the corresponding boundary on the reference element \( \hat{T} \), one has
\[ \int_\Gamma f(x) \, d\sigma = \int_{\hat{\Gamma}} \hat{f}(\hat{x}) \cdot |B(\hat{x})\hat{n}| J_\tau(\hat{x}) \, d\hat{\sigma}, \]

where \( \hat{n} \) is the unit normal to \( \hat{T} \) on \( \hat{\Gamma} \). In a same way
\[ \int_\Gamma F(x) \cdot n \, d\sigma = \int_{\hat{\Gamma}} \hat{F}(\hat{x}) \cdot (B(\hat{x}) \cdot \hat{n}) J_\tau(\hat{x}) \, d\hat{\sigma}, \]

For \( n \) the unit normal to \( T \) on \( \Gamma \).
5.3 Derivative computation

One has

$$\nabla f(x) = B(\hat{x}) \nabla \hat{f}(\hat{x}).$$

5.4 Second derivative computation

Denoting

$$\nabla^2 f = \begin{bmatrix} \frac{\partial^2 f}{\partial x_i \partial x_j} \end{bmatrix},$$

the $N \times N$ matrix and

$$\hat{X}(\hat{x}) = \sum_{k=0}^{N-1} \hat{\nabla}^2 \tau_k(\hat{x}) \frac{\partial f}{\partial x_k}(x) = \sum_{k=0}^{N-1} \sum_{i=0}^{P-1} \hat{\nabla}^2 \tau_k(\hat{x}) B_{ki} \frac{\partial \hat{f}}{\partial x_i}(\hat{x}),$$

the $P \times P$ matrix, then

$$\hat{\nabla}^2 \hat{f}(\hat{x}) = \hat{X}(\hat{x}) + K(\hat{x})^T \nabla^2 f(x) K(\hat{x}),$$

and thus

$$\nabla^2 f(x) = B(\hat{x})(\hat{\nabla}^2 \hat{f}(\hat{x}) - \hat{X}(\hat{x})) B(\hat{x})^T.$$ 

In order to have uniform methods for the computation of elementary matrices, the Hessian is computed as a column vector $Hf$ whose components are $\frac{\partial^2 f}{\partial x_0^2}, \frac{\partial^2 f}{\partial x_1 \partial x_0}, \ldots, \frac{\partial^2 f}{\partial x_{N-1}^2}$. Then, with $B_2$ the $P^2 \times P$ matrix defined as

$$[B_2(\hat{x})]_{ij} = \sum_{k=0}^{N-1} \frac{\partial^2 \tau_k(\hat{x})}{\partial x_{i/P} \partial x_{j \mod P}} B_{kj}(\hat{x}),$$

and $B_3$ the $N^2 \times P^2$ matrix defined as

$$[B_3(\hat{x})]_{ij} = B_{i/N,j/P}(\hat{x}) B_{i \mod N,j \mod P}(\hat{x}),$$

one has

$$Hf(x) = B_3(\hat{x}) \left( \hat{H} \hat{f}(\hat{x}) - B_2(\hat{x}) \nabla \hat{f}(\hat{x}) \right).$$

5.5 Example of elementary matrix

Assume one needs to compute the elementary “matrix”:

$$t(i_0, i_1, \ldots, i_7) = \int_T \varphi_{i_0} \varphi_{i_1} \varphi_{i_3} \varphi_{i_4} \varphi_{i_5} \varphi_{i_6} \varphi_{i_7} \mod P \varphi_{i_6} d\hat{x},$$

The computations to be made on the reference elements are

$$\hat{t}_0(i_0, i_1, \ldots, i_7) = \int_{\tilde{T}} \tilde{\varphi}_{i_0} \tilde{\varphi}_{i_1} \tilde{\varphi}_{i_3} \tilde{\varphi}_{i_4} \tilde{\varphi}_{i_5} \varphi_{i_6} \varphi_{i_7/P} \mod P \varphi_{i_6} J(\hat{x}) d\hat{x},$$
and

\[ \mathbf{t}_1(i_0, i_1, \ldots, i_7) = \int_T (\mathbf{\tilde{\varphi}})^{i_0}_{i_1} \partial_i (\mathbf{\tilde{\varphi}})^{i_2}_{i_3} \partial_{i_4} (\mathbf{\tilde{\varphi}})^{i_5}_{i_6} J(\mathbf{\tilde{x}}) \ d\mathbf{\tilde{x}}, \]

Those two tensor can be computed once on the whole reference element if the geometric transformation is linear (because \( J(\mathbf{\tilde{x}}) \) is constant). If the geometric transformation is non-linear, what has to be stored is the value on each integration point. To compute the integral on the real element a certain number of reductions have to be made:

- Concerning the first term \((\mathbf{\tilde{\varphi}})^{i_0}_{i_1}\) nothing.
- Concerning the second term \((\partial_i (\mathbf{\tilde{\varphi}})^{i_2}_{i_3})\) a reduction with respect to \(i_4\) with the matrix \(B\).
- Concerning the third term \((\partial^2 (\mathbf{\tilde{\varphi}})^{i_5}_{i_6})_{i_7/\mod P, i_7} \) a reduction of \(\mathbf{t}_0\) with respect to \(i_7\) with the matrix \(B_3\) and a reduction of \(\mathbf{t}_1\) with respect also to \(i_7\) with the matrix \(B_3B_2\)

The reductions are to be made on each integration point if the geometric transformation is non-linear. Once those reductions are done, an addition of all the tensor resulting of those reductions is made (with a factor equal to the load of each integration point if the geometric transformation is non-linear).

If the finite element is non-\(\tau\)-equivalent, a supplementary reduction of the resulting tensor with the matrix \(M\) has to be made.

5.5. Example of elementary matrix


[ca-ch-er2019] K. Cascavita, F. Chouly and A. Ern *Hybrid High-Order discretizations combined with Nitsche’s method for Dirichlet and Signorini boundary conditions*. hal-02016378v2, 2019


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